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## Proposes

- Design Multifactorial Evolutionary Algorithms (MFEAs) for solving Graph-based problems.
- Design novel evolutionary many-task optimization paradigms.
- Develop efficient search framework for the Neural Architecture Search (NAS) problems.
- Explore the effectiveness of multitasking algorithms in fog computing domain with Reinforcement Learning.
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Proposes	
Metaheuristics for	
<ul> <li>Inter-domain Path Constraints</li> </ul>	h Computation under Node-defined Domain Uniqueness
Point to multipoir	t in Inter-domain path computation problem
<ul> <li>Inter-domain Path Constraints</li> </ul>	h Computation under Edge-defined Domain Uniqueness
Adaptive Knowledge domain Path Comput	Transfer in Multifactorial Evolutionary Algorithm for Inter- ation under Edge-defined Domain Uniqueness Constraints





































